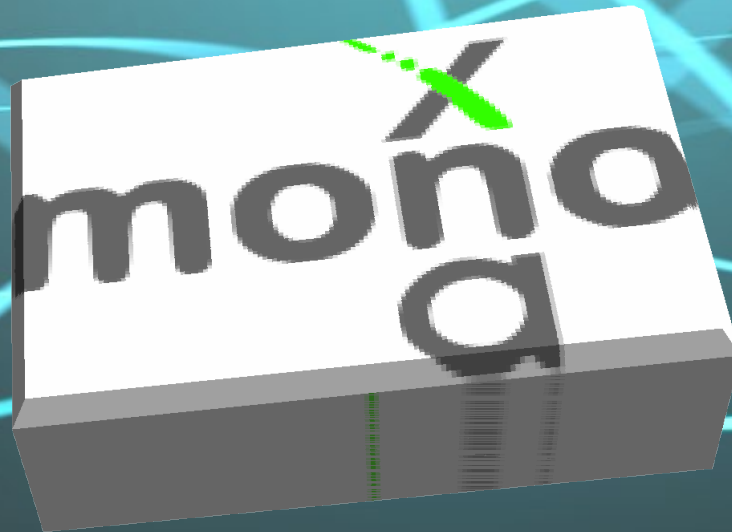


# MonoXNA 3D



# Games

- Fun
- Relaxation
- Mind training
- Profitable business
  - World of Warcraft (successful game)

# XNA

- Development and running games
- Made by Microsoft
- Using .Net/C#
- Manged code
- Pros:
  - Simple development
  - Fast implementation
- PROBLEM:  
limitation to MS Windows and XBOX



# Mono

- Novell
- Free
- Open - Source
- Runs on all major desktop and mobile operating systems
  - Windows, Linux, Mac OSX
  - Maemo (MeeMo), Android





# MonoXNA

- Free and Open Source
- Use of free and cross-platform technologies:
  - Mono
  - SDL
  - OpenGL
- **PROBLEM:** No support for 3D, yet!





- Open Graphics Library
- Industrial Standard
- Cross-platform (virtually all platform)
- Presentation of 3D space and 3D object on 2D displays
- Efficient
- Use of GPU – very fast 3D calculations

# Benefits of MonoXNA (with 3D)

- Development and playing of (3D) XNA games on all platforms
- Big market (Xbox Live)
- Many users and developers

# Benefits of MonoXNA (with 3D)

- Free use of MonoXNA framework for development and playing games
- Play support for games made for Windows using MS XNA.
- Many exiting XNA games



The background is a solid blue color with several overlapping, flowing, light blue lines that create a sense of movement and depth. These lines are wavy and organic, resembling liquid or smoke. The text is centered in the upper half of the image.

Thank you for your interest!